

Intelligence Division • Case File

P2P MID-TO-LATE GAME MONEY MAKING

Higher-tier Blast Furnace work and Runecraft's Abyss route.



SUBJECT	Adamantite Bars (Blast Furnace) & Blood Rune Crafting (Abyss)	SCOPE	Members (P2P) account; live game version, 2026.
GP BRACKET	10M – 50M GP	TRACK	P2P · Mid-to-Late Game

Briefing. Well-developed accounts in this bracket have a real choice between two similar-yielding methods: continuing Blast Furnace work at the adamantite tier, or moving into the Abyss for blood rune crafting. Both land in a similar gp/hr band, so **the deciding factor is which skill - Smithing or Runecraft/Firemaking - is already further along**, not one method being objectively superior.

WEALTH BRACKET LADDER



01
VERY EARLY



02
EARLY



03
MID



04
MID-LATE



05
LATE



06
END

ICON	TIER	REQUIREMENT	METHOD	KEY CONSIDERATION
	I	Smithing 70	Smelting Adamantite Bars (Blast Furnace)	Bulk adamantite ore + coal
	II	Runecraft 77, Firemaking 62, Mining 21, Hitpoints 70	Crafting Blood Runes (Abyss)	Pouches, chisel/tiara

Reading The Access Tags

- F2P** Free-to-Play - no membership required for this method.
- P2P** Pay-to-Play - requires an active OSRS membership.
- F2P & P2P** Identical method works on either account type.

I THE METHODS

SMELTING ADAMANTITE BARS (BLAST FURNACE)

P2P

Smithing 70



LOCATION

Blast Furnace, Ice Mountain.

WHO IT'S FOR

Well-developed accounts (10M-50M GP) with high Smithing already trained.

STARTUP COST

High – bulk adamantite ore and coal for a full session, bought up front.

ATTENTION REQUIRED

High – demands fast, repetitive clicking; a slow player loses a large chunk of the rate.

NEXT UPGRADE

Once combat stats reach the mid-80s or Thieving passes 85, move to guide 011 (Late Game) for either high-level Thieving or entry-level bossing.

RATE (GP/HR)

~2,264,000

WHEN TO USE IT

Pick whichever skill is already further along – both methods land in a similar gp/hr band, so the deciding factor is existing levels, not one method being objectively better.

HOW AFK

Low – the Blast Furnace is click-intensive.

WHAT CAN GO WRONG

No death risk – a members safe-area minigame. There's usually a small per-bar fee paid to other players running the coal bag service, or a coal-bag cost if soloing; factor that into real profit, not just the raw rate.

CRAFTING BLOOD RUNES (ABYSS)

P2P

Runecraft 77, Firemaking 62, Mining 21, Hitpoints 70



LOCATION

Abyss, via Mage of Zamorak.

WHO IT'S FOR

Well-developed accounts (10M-50M GP) with high Runecraft/Firemaking already trained.

STARTUP COST

Low – mostly just pouches and a chisel/tiara.

ATTENTION REQUIRED

High – demands careful navigation and pouch management.

NEXT UPGRADE

Once combat stats reach the mid-80s or Thieving passes 85, move to guide 011 (Late Game) for either high-level Thieving or entry-level bossing.

RATE (GP/HR)

~2,703,000

WHEN TO USE IT

Pick whichever skill is already further along – both methods land in a similar gp/hr band, so the deciding factor is existing levels, not one method being objectively better.

HOW AFK

Low – Abyss running requires active navigation through a dangerous minigame area.

WHAT CAN GO WRONG

The Abyss entrance area is a dangerous multi-combat zone with hostile NPCs (though not the Wilderness) – dying there risks the runecrafting pouches and essence being carried, unlike the Blast Furnace which carries no death risk.

✓ QUICK-REFERENCE RECAP

GP Bracket

This guide covers the 10M – 50M GP stage; once combat stats reach the mid-80s or Thieving passes 85, move on to P2P Late Game (guide 011).

ICON	METHOD	REQUIREMENT	INVESTMENT	LOCATION	RATE (GP/HR)	ATTENTION
	Smelting adamantite bars (Blast Furnace)	Smithing 70	Smithing 70	Blast Furnace, Ice Mountain	~2,264k	High
	Crafting blood runes (Abyss)	Runecraft 77, Firemaking 62, Mining 21, Hitpoints 70	Runecraft 77, Firemaking 62, Mining 21, Hitpoints 70	Abyss, via Mage of Zamorak	~2,703k	High

All figures approximate. In-game gp/hour rates, requirements, and item prices fluctuate and were sourced from the OSRS Wiki's live Money Making Guide current as of early September 2026. This guide assumes full game access unless noted otherwise. Always confirm current mechanics and Grand Exchange prices in-game before committing to a specific method.

- OSRS Wiki — Money making guide (live hourly profit table, accessed 2026-09-08)

COMPILED BY - XP DEPARTMENT INTELLIGENCE DIVISION

FILED FOR - GUIDES SECTION (MONEY MAKING SERIES)